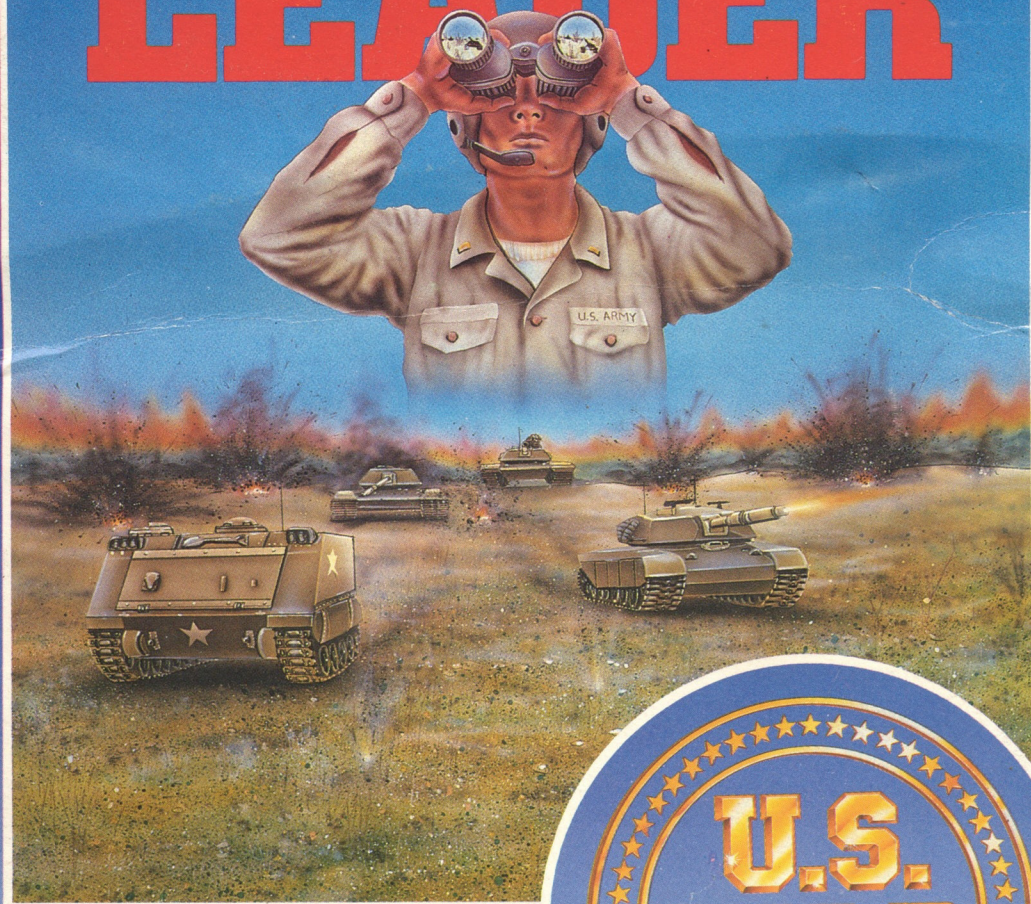


COMBAT LEADER



STRATEGIC SIMULATIONS INC.

All American Software

Now that you're holding one of the best tank games ever, can you live up to the challenge of battle command?

Until now, you had two types of tank games. The arcade-style ones gave you great action but demanded little brain power. The moment you mastered the few simple 'tricks' to shoot up enemy tanks, they became boring, boring, boring.

Then you had the pure strategy tank games that were chock full of rules, details, and thought provoking challenge. But they tended to be slow, slow, slow.

Now, here's COMBAT LEADER, the arcade strategy tank game that's both fast and sophisticated!

THE COMPLETE STRATEGY GAME

This game makes you the combat leader in every sense of the word.

First, you decide the level of command you want; company, platoon or squad leader. Then you make the battle decisions for your tanks and mechanised infantry as they fight against an enemy armoured force controlled by a tough computer commander.

On the scrolling battlefield, you see every detail a real combat leader would see: hills, forests, depressions and rough terrain.

Now for your weapons: You've got a choice of over 70 tanks, each historically rated for armour thickness and strength, speed and fire

accuracy. You can choose from the classic Nazi Tiger tank to the ultra-modern Abrams M-1.

THE ARCADE GAME

When you use the joystick and simple one-key keyboard commands your men will execute your orders in real time. They look, move, stop, retreat, advance, patrol and fire the instant you tell them to do so. No waiting, no delaying.

In fact, there are eight levels of speed with the eighth so fast you'll be glad there are seven slower ones!

We've done our part to give you one of the finest and fastest tank games ever. Now it's up to you to prove you've got what it takes to be a great combat leader!

Position you're ordered to take

Contour lines for hills

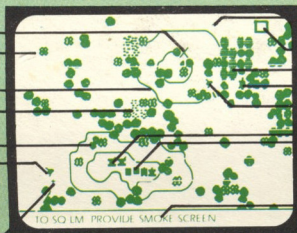
Friendly vehicle destroyed by enemy fire

Survivor of infantry squad carried by vehicle

Depressions

Rocks

Trees



Targeting cursor

Enemy vehicle spotted in forest

Your tanks

Enemy infantry spotted

Smoke screen

Destroyed tank

Your APC's (armoured personnel carrier)

Your order to squad L (a mortar squad)

★ ★ ★ ★ ★ ★ ★ ★ ★ ★ ★ ★ ★ ★ ★ ★

U.S. GOLD